County Council of Howard County, Maryland

2018 Legislative Session

Introduced and read first time on

Legislative day #___/O

RESOLUTION NO. 12 - 2018

Introduced by: Chairperson at the request of the County Executive

A RESOLUTION confirming the reappointment of Craig Porterfield to the Howard County Commission for Veterans and Military Families.

By order Jessica Feldmark, Administrator to the County Council
Read for a second time and a public hearing held on July 16, 2018.
By order Justica eldwark
Jession Feldmark, Administrator to the County Council
This Resolution was read the third time and was Adopted, Adopted with amendments, Failed, Withdrawn by the County Council on 2018.
Jessica Feldmark, Administrator to the County Council

NOTE: [[text in brackets]] indicates deletions from existing language; TEXT IN SMALL CAPITALS indicates additions to existing language. Strike-out indicates material deleted by amendment; <u>Underlining</u> indicates material added by amendment.

1	WHEREAS, Section 404 of the Howard County Charter and Section 6.300 of the Howard
2	County Code provide for the County Executive to appoint and for the County Council to confirm
3	nominees to Howard County Boards and Commissions created by law; and
4	WHEREAS, Section 6.342 and Title 6, Subtitle 7 of the Howard County Code provide for
5	a Howard County Commission for Veterans and Military Families; and
6	WHEREAS, the County Executive has proposed the reappointment of Craig Porterfield
7	as a member of the Commission for Veterans and Military Families; and
8	WHEREAS, the County Council ratifies the County Executive's special trust and
9	confidence in the abilities of the nominee.
10	NOW, THEREFORE, BE IT RESOLVED by the County Council of Howard County,
11	Maryland this day of, 2018 that the following person is reappointed as
12	a member of the Commission for Veterans and Military Families to serve from the passage of this
13	Resolution to July 1, 2023 or until a successor is appointed and confirmed:
14	Craig Porterfield
15	Columbia, Maryland