

County Council of Howard County, Maryland

2015 Legislative Session

Legislative day # 2

RESOLUTION NO. 10 - 2015

Introduced by: Chairperson at the request of the County Executive

A RESOLUTION confirming the reappointment of Richard J. Bergin to the Alcohol & Drug Abuse Advisory Board.

Introduced and read first time on _____, 2015.

By order _____
Jessica Feldmark, Administrator to the County Council

Read for a second time and a public hearing held on _____, 2015.

By order _____
Jessica Feldmark, Administrator to the County Council

This Resolution was read the third time and was Adopted____, Adopted with amendments____, Failed____, Withdrawn ____ by the County Council on _____, 2015.

Certified by _____
Jessica Feldmark, Administrator to the County Council

NOTE: [[text in brackets]] indicates deletions from existing language; TEXT IN SMALL CAPITALS indicates additions to existing language. ~~Strike-out~~ indicates material deleted by amendment; Underlining indicates material added by amendment.

WHEREAS, Section 404 of the Howard County Charter and Section 6.300 of the Howard County Code provide for the County Executive to appoint and for the County Council to confirm nominees to Howard County Boards and Commissions created by law; and

WHEREAS, Sections 6.335 and 12.1000 of the Howard County Code provide for an Alcohol & Drug Abuse Advisory Board in Howard County; and

WHEREAS, the County Executive has proposed the reappointment of Richard J. Bergin as a member of the Alcohol & Drug Abuse Advisory Board; and

WHEREAS, the County Council ratifies the County Executive's special trust and confidence in the abilities of the nominee.

NOW, THEREFORE, BE IT RESOLVED by the County Council of Howard County, Maryland this _____ day of _____, 2015 that the following person is reappointed as a General Public member of the Alcohol & Drug Abuse Advisory Board to serve from the passage of this Resolution to February 1, 2020 or until a successor is appointed and confirmed:

Richard J. Bergin
Ellicott City, MD